230622 - DSAP - Digital Speech and Audio Processing

**Coordinating unit:** 230 - ETSETB - Barcelona School of Telecommunications Engineering  
**Teaching unit:** 739 - TSC - Department of Signal Theory and Communications  
**Academic year:** 2015  
**Degree:** DEGREE IN TELECOMMUNICATIONS ENGINEERING (Syllabus 1992). (Teaching unit Optional)  
MASTER'S DEGREE IN INFORMATION AND COMMUNICATION TECHNOLOGIES (Syllabus 2009). (Teaching unit Optional)  
MASTER'S DEGREE IN TELECOMMUNICATIONS ENGINEERING (Syllabus 2013). (Teaching unit Optional)  
**ECTS credits:** 5  
**Teaching languages:** English

### Teaching staff

**Coordinator:** Climent Nadeu

### Prior skills

Signal Processing

### Requirements

Signal processing

### Degree competences to which the subject contributes

**Specific:**

1. Ability to apply information theory methods, adaptive modulation and channel coding, as well as advanced techniques of digital signal processing to communication and audiovisual systems.

**Transversal:**

2. TEAMWORK: Being able to work in an interdisciplinary team, whether as a member or as a leader, with the aim of contributing to projects pragmatically and responsibly and making commitments in view of the resources that are available.

3. EFFECTIVE USE OF INFORMATION RESOURCES: Managing the acquisition, structuring, analysis and display of data and information in the chosen area of specialisation and critically assessing the results obtained.

4. FOREIGN LANGUAGE: Achieving a level of spoken and written proficiency in a foreign language, preferably English, that meets the needs of the profession and the labour market.

### Teaching methodology

- Lectures (50%)
- Application classes (with Matlab or similar) (50%)
- Team work: project, presentation
- Individual work: preparation and completion (out classroom) of application activities

### Learning objectives of the subject

- Understanding and being competent on a relevant set of concepts and techniques in the field of digital audio processing, and their application to problems arising from real applications. Especially, speech and music signals and applications will be considered.
Learning results:
Ability to digitally process, in an application-oriented context, audio and speech signals, in order to analyze, model, extract information from, clean, modify, and generate/synthesize them.

Study load

<table>
<thead>
<tr>
<th>Total learning time: 125h</th>
<th>Hours large group:</th>
<th>39h</th>
<th>31.20%</th>
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<tbody>
<tr>
<td>Hours medium group:</td>
<td>0h</td>
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<td>0.00%</td>
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<tr>
<td>Hours small group:</td>
<td>0h</td>
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<tr>
<td>Guided activities:</td>
<td>0h</td>
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<tr>
<td>Self study:</td>
<td>86h</td>
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<td>68.80%</td>
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<tr>
<td>Content</td>
<td>Learning time:</td>
<td>Description:</td>
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| **1. Introduction**                                          | 10h            | **Theory classes:** 3h  
**Self study:** 7h                                                                                                                                                                                      |
| **Description:**                                             |                | Course presentation  
Audio diversity  
Characteristics of speech and music. Production model  
Hearing and auditory modeling  
The short-time Fourier transform                                                                                                                                                                        |
| **2. Short-term analysis-synthesis of (cuasi)periodic signals** | 20h            | **Theory classes:** 6h  
**Self study:** 14h                                                                                                                                                                                                 |
| **Description:**                                             |                | Filter-bank analysis/synthesis. The phase vocoder  
Filter-bank and spectrogram  
Time-scale and pitch modification  
QMF filters. MP3 coding.                                                                                                                                                                                   |
| **3. Modeling and representation of speech signals**         | 10h            | **Theory classes:** 3h  
**Self study:** 7h                                                                                                                                                                                                 |
| **Description:**                                             |                | Production-based all-pole modeling  
Pitch determination for speech and music  
LPC-based coding used in mobile telephony                                                                                                                                                                 |
### 4. Enhancement of speech and audio signals

| Description: |
| Cancellation: echo, interference |
| Denoising: spectral subtraction, Wiener-based filtering, wavelets |
| Blind source separation: ICA, CASA, NMF |

| Learning time: 20h |
| Theory classes: 6h |
| Self study: 14h |

### 5. Multi-microphone audio processing

| Description: |
| Room acoustics |
| Array beamforming |
| Acoustic source localization and tracking |

| Learning time: 12h |
| Theory classes: 4h |
| Self study: 8h |

### 6. Recognition and detection of audio and speech

| Description: |
| 6. Recognition and detection of audio and speech |
| Pattern-matching approaches |
| Audio activity detection |
| Application to speech and speaker recognition |

| Learning time: 15h |
| Theory classes: 5h |
| Self study: 10h |

### Qualification system

- Attendance/participation in class (10%)
- Tests (30%)
- Project (50%)
- Presentation (10%)
**Bibliography**

**Basic:**


**Complementary:**


**Others resources:**

Lecture slides
Practical work statements and programs

**Audiovisual material**

Slides
Slides used in lectures

**Computer material**

Software codes in Matlab or similar