



## Course guide

# 820058 - ACAD - Further Computer-Aided Design

Last modified: 08/01/2026

**Unit in charge:** Barcelona East School of Engineering  
**Teaching unit:** 717 - DEGD - Department of Engineering Graphics and Design.

**Degree:** BACHELOR'S DEGREE IN CHEMICAL ENGINEERING (Syllabus 2009). (Optional subject).  
BACHELOR'S DEGREE IN ELECTRICAL ENGINEERING (Syllabus 2009). (Optional subject).  
BACHELOR'S DEGREE IN INDUSTRIAL ELECTRONICS AND AUTOMATIC CONTROL ENGINEERING (Syllabus 2009). (Optional subject).  
BACHELOR'S DEGREE IN MECHANICAL ENGINEERING (Syllabus 2009). (Optional subject).  
BACHELOR'S DEGREE IN MATERIALS ENGINEERING (Syllabus 2010). (Optional subject).

**Academic year:** 2025    **ECTS Credits:** 6.0    **Languages:** English

## LECTURER

**Coordinating lecturer:** JORDI TORNER RIBE

**Others:** JORDI TORNER RIBE

## PRIOR SKILLS

Must have completed successfully EG

## DEGREE COMPETENCES TO WHICH THE SUBJECT CONTRIBUTES

### Transversal:

1. EFFICIENT ORAL AND WRITTEN COMMUNICATION - Level 3. Communicating clearly and efficiently in oral and written presentations. Adapting to audiences and communication aims by using suitable strategies and means.

## TEACHING METHODOLOGY

This course uses narrative method by 50%, individual work 25% and project-based learning by 50%.  
No reassessment test is performed.

## LEARNING OBJECTIVES OF THE SUBJECT

Acquire fundamentals and knowledge in order to use different CAD Systems according to the drawing, design or project to produce

## STUDY LOAD

Type	Hours	Percentage
Hours small group	45,0	30.00
Self study	90,0	60.00
Guided activities	15,0	10.00

**Total learning time:** 150 h



## CONTENTS

### Contents

**Description:**

- 1: Giving a general knowledge of features and characteristics in CAD systems.
- 2: Getting knowledge on how to use 2D layer CAD systems.
- 3: Using tools on CAD software: Drawings. Animation. Simulation. Analysis. Assembly Visualization. Configurations. Exploded assemblies.
- 4: Introducing concepts on Advanced Surface Modeling ( Bezier. B-Spline i NURBS).
- 5: Algorithmic parametric modeling / Computational Design & Methods
- 5: Using visualization and rendering solutions.
- 6: Working with communication between software. Importing/exporting files.
- 7: Virtual Reality

**Full-or-part-time:** 30h

Practical classes: 7h 12m

Guided activities: 3h

Self study : 19h 48m

## GRADING SYSTEM

- âœ²Exercises (design case studies in classroom) 20 %
- âœ²Exam Rhino 20 %
- âœ²Exam Autocad 10 %
- âœ²Final Project 50 %

## BIBLIOGRAPHY

**Basic:**

- Gómez González, Sergio; Torner Ribé, Jordi. Grasshopper para Rhinoceros e impresión 3D. Barcelona: Marcombo, 2016. ISBN 9788426722751.