

Course guide 340071 - ESTE-D2O40 - Aesthetics

Last modified: 17/05/2023

Unit in charge: Vilanova i la Geltrú School of Engineering

Teaching unit: 717 - DEGD - Department of Engineering Graphics and Design.

Degree: BACHELOR'S DEGREE IN INDUSTRIAL DESIGN AND PRODUCT DEVELOPMENT ENGINEERING (Syllabus

2009). (Compulsory subject).

BACHELOR'S DEGREE IN MECHANICAL ENGINEERING (Syllabus 2009). (Optional subject).

Academic year: 2023 ECTS Credits: 6.0 Languages: Catalan

LECTURER

Coordinating lecturer: ERNEST PERERA DURAN

Others:

DEGREE COMPETENCES TO WHICH THE SUBJECT CONTRIBUTES

Specific:

- 1. D33. Knowledge of aesthetics.
- 2. D34. Knowledge of the historical evolution of products.
- 3. D35. Knowledge of technique evolution.
- 4. D36. Knowledge of art history.
- 5. D37. Ability to recognize changes in society.
- 6. D38. Ability to identify the language of forms, its values and relation with cultural surroundings.
- 7. D41. Control of tools related to design processes.

TEACHING METHODOLOGY

The big group lessons are theorical lessons.

The middle size group lessons are practical lessons with the application of the theoretical part on projects.

LEARNING OBJECTIVES OF THE SUBJECT

The aim of this course is to achieve a knowledge of aesthetics, theory and history of industrial design. These should serve as basic culture for students and as an ability for practical applications in exercises of other subjects.

STUDY LOAD

Туре	Hours	Percentage
Self study	90,0	60.00
Hours large group	45,0	30.00
Hours small group	15,0	10.00

Total learning time: 150 h

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CONTENTS

Arts and Aesthetics

Description:

Classical Antiquity: Greece, Helenistiques Schools, Rome

Middle Age

Oriental Aethetics: Islam, India, The East

Modern Age: Renaissance, Baroque, Empiricism, Illustration, Idealism.

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Arts and Aesthetics II

Description:

Nineteenth Century: Romanticism Postromanticisme, Aestheticism, sociological, psychological and cultural aesthetics.

Twentieth century: Formalism, Iconology, Neoidealisme, Marxism, Pragmatism, Early Twentieth Centerry Vanguards Movements,

Llògic Empiricism, Semiotics, Postmodern Aesthetic.

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Pre-Industrial Design

Description:

Pre-Industrial Society

Technology and production of the eighteenth century

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Industrial Revolution

Description:

Economical Change New Production Tools Serial Production

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

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Design of The Nineteenth Century

Description:

The Victorian Era

Thonet

William Morris and The Arts and Crafts

Patented Furniture

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Century Change: XX

Description:

New Style

The Floral Style

The Werkbund

Rationalism

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Vanguards and Design

Description:

Art and Design of The Early Twentieth Century

De Stijl

Constructivism

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Bauhaus

Description:

Educational Change Context and Evolution

Designers

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Rationalism

Description:

First Industrial Designs in Europe

Full-or-part-time: 2h Theory classes: 1h Theory classes: 1h

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Industrial Design in The U.S. in The First Half-Century

Description:

Streamlining, Styling

Designers Loewe, Eames, Saarienen, etc.

Full-or-part-time: 2h Theory classes: 1h Theory classes: 1h

Mid Twentieth Century European Design

Description:

The German Gute Form Great Britain Scandinavian Design Italian Design

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Design of the 80ies and 90ies

Description:

Economy and Designers

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

Design of The Twentyfirst Century

Description:

Society and Designers

Full-or-part-time: 2h Theory classes: 1h Practical classes: 1h

GRADING SYSTEM

The final mark is obtained through writen exams worth 40% and assignments worth 60%.

EXAMINATION RULES.

Undelivered exercises are valued as 0 and are inclued in the average of all.

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BIBLIOGRAPHY

Basic:

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- Arte ¿? diseño. Barcelona: Gustavo Gili, 2003. ISBN 8425215439.
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- Dormer, Peter. El diseño desde 1945. Barcelona: Destino, 1993. ISBN 8423323072.
- Heskett, John. Breve historia del diseño industrial. Barcelona: Ediciones del Serbal, 1985. ISBN 8485800982.
- Loewy, Raymond. Lo feo no se vende : [recuerdos personales de quien ha diseñado desde lápices de labios a locomotoras]. Barcelona: Iberia, 1955.
- Loos, Adolf. Ornamento y delito y otros escritos. Barcelona: Gustavo Gili, 1972.
- Papanek, Victor. Diseñar para el mundo real : ecologia humana y cambio social. Madrid: H. Blume, 1977.
- Pevsner, Nicolaus. Pioneros del diseño moderno : de William Morris a Walter Gropius [on line]. Buenos Aires: Infinito, 2000 [Consultation: 14/03/2024]. Available on: https://elibro.net/es/lc/upcatalunya/titulos/219163. ISBN 9879393031.

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