

Course guide 270647 - SCA - Supercomputing for Challenging Applications

IN INNOVATION AND RESEARCH IN INFORMATICS (Syllabus 2012). (Optional subject).
Languages: English

LECTURER

Coordinating lecturer:	CARLOS ALVAREZ MARTINEZ
Others:	Primer quadrimestre: CARLOS ALVAREZ MARTINEZ - 10 JOSE RAMON HERRERO ZARAGOZA - 10 JOSEP LARRIBA PEY - 10

PRIOR SKILLS

Basic understanding of parallel architectures, including shared- and distributed-memory multiprocessor systems.

Useful programming skills of some parallel programming model.

DEGREE COMPETENCES TO WHICH THE SUBJECT CONTRIBUTES

Specific:

CEC3. Ability to apply innovative solutions and make progress in the knowledge that exploit the new paradigms of Informatics, particularly in distributed environments.

CEE3.3. Capability to understand the computational requirements of problems from non-informatics disciplines and to make significant contributions in multidisciplinary teams that use computing.

CEE4.2. Capability to analyze, evaluate, design and optimize software considering the architecture and to propose new optimization techniques.

Generical:

CG1. Capability to apply the scientific method to study and analyse of phenomena and systems in any area of Computer Science, and in the conception, design and implementation of innovative and original solutions.

CG3. Capacity for mathematical modeling, calculation and experimental designing in technology and companies engineering centers, particularly in research and innovation in all areas of Computer Science.

CG5. Capability to apply innovative solutions and make progress in the knowledge to exploit the new paradigms of computing, particularly in distributed environments.

TEACHING METHODOLOGY

During the course there will be two types of activities:

a) Activities focused on the acquisition of theoretical knowledge.

b) Activities focused on the acquisition of knowledge through experimentation by implementing and evaluating empirically in the laboratory the mechanisms explained at a theoretical level.

The theoretical activities include participatory lecture classes, which explain the basic contents of the course. The practical activities include seminar laboratories using the student's laptop in class, where students implement the mechanisms described in the lectures. The seminars require a preparation by reading the statement and supporting documentation, and a further elaboration of the conclusions in a report.



LEARNING OBJECTIVES OF THE SUBJECT

1. The student should be able to understand the complexity of different algorithms, identify the computationally intensive parts of a simulation or data processing, and decide which parts need to be optimized and parallelized.

2. The student must be able to design and implement efficient parallel simulation and data processing algorithms using a parallel programing model.

3. The student must be able to evaluate the different tradeoffs (robustness, computational cost, scalability) in order to select a specific algorithm for a simulation or data processing problem

STUDY LOAD

Туре	Hours	Percentage
Self study	96,0	64.00
Hours large group	54,0	36.00

Total learning time: 150 h

CONTENTS

Introduction

Description:

- Introduction: overview
- The modern scientific method
- Simulation and optimization
- HPC vs. HTC
- Numerical simulations
- Limits of parallelization
- Evolution and limits of HPC systems

Introduction to Numerical Simulations

Description:

- From Models to Algorithms
- Discretization and PDEs
- Types of PDEs: Elliptic, Parabolic, Hyperbolic
- From problem to math and solution
- Numerical schemes: Explicit vs. Implicit
- Finite differences and Finite Elements

Direct Solving of Large-Scale Linear Systems of Equations

Description:

- Triangular systems and parallelization
- Gauss elimination
- LU factorization
- Partitioning methods

- HPL



Iterative Solving of Large-Scale Linear Systems of Equations

Description:

- Direct vs iterative methods
- Jacobi
- Parallelization of iterative methods
- Gauss-Seidel and SOR
- Krylov methods and preconditioning: HPCG
- Software for numerical methods: BLAS, LAPACK, etc.

Numerical systems practical cases

Description:

- Parallel programming models
- Parallelism and granularity
- Block parallelism
- Sparse systems

ML problems introduction

Description:

- Introduction to the common operations of DNNs
- Most common DNN applications
- Architectures for DNNs
- Optimizations for DNNs

Sequence Alignment

Description:

This is a way of arranging the sequences of DNA, RNA, or protein to identify regions of similarity that may be a consequence of functional, structural, or evolutionary relationships between the sequences. Search, scoring and parallel strategies are important to overcome this challenge.

Practical Cases

Description:

- DNNs and precision
- Parallelism in DNNs
- Sequence Alignment algorithms

Introduction to the kernel of DBMSs and the execution of queries in such systems

Description:

This topic has the objective to understand the different software layers of a DBMS and how they interact, the different complexities that they incarnate and how their interaction determines the performance of such DBMSs.



Big data kernels and graph databases

Description:

This session has the objective to introduce the students to the design of such Big-data and graph database systems, how they are built and how their performance is influenced by the structure of their different software layers.

Benchmarking for Databases

Description:

Benchmarking is one of the most important issues in Database design and evolution. This part of the course will be designed to understand the different efforts being carried in benchmarking from the USA and Europe for relational and graph databases.

Big Data practical cases

Description:

Big Data practical cases

ACTIVITIES

Introduction

Description:

Follow the lectures, study the materials and practices.

Specific objectives:

1

Related competencies :

CG3. Capacity for mathematical modeling, calculation and experimental designing in technology and companies engineering centers, particularly in research and innovation in all areas of Computer Science.

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CEE3.3. Capability to understand the computational requirements of problems from non-informatics disciplines and to make significant contributions in multidisciplinary teams that use computing.

Full-or-part-time: 2h

Theory classes: 2h



Part I: Numerical Applications

Description:

Follow the lectures, study the materials and practices.

Specific objectives:

1, 2, 3

Related competencies :

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Full-or-part-time: 18h

Theory classes: 8h Self study: 10h

Numerical Laboratory

Full-or-part-time: 22h Laboratory classes: 8h Guided activities: 2h Self study: 12h

Deliverable: Assignment on Numerical Applications

Description:

Assignment for the Numerical Applications part. To be delivered at Racó.

Specific objectives:

1, 2, 3

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Full-or-part-time: 12h

Self study: 12h



Part II: Non-Numerical Applications: ML & Bio-Informatics

Description:

Follow the lectures, study the materials and practices.

Specific objectives: 1, 2, 3

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CEE3.3. Capability to understand the computational requirements of problems from non-informatics disciplines and to make significant contributions in multidisciplinary teams that use computing.

Full-or-part-time: 20h

Theory classes: 10h Self study: 10h

Non numerical applications laboratory

Full-or-part-time: 16h Laboratory classes: 6h Self study: 10h

Deliverable: Non-numerical assignment

Specific objectives:

1, 2, 3

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CEE3.3. Capability to understand the computational requirements of problems from non-informatics disciplines and to make significant contributions in multidisciplinary teams that use computing.

Full-or-part-time: 12h Self study: 12h



Part III: Big Data problems

Description:

Follow the lectures, study the materials and practices.

Full-or-part-time: 20h Theory classes: 10h Self study: 10h

Big Data Laboratory

Full-or-part-time: 16h Laboratory classes: 6h Self study: 10h

Big Data assignment

Specific objectives: 1, 2, 3

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Related competencies :

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Full-or-part-time: 12h Self study: 12h

GRADING SYSTEM

The course will be evaluated with a partial grade for each content part (Numerics, No numerics and Big Data). Each part has the same weight in the final grade:

Grade = A1/3 + A2/3 + A3/3

Where

Ai := Grade from part i (i from 1 to 3)

and

- Each part of the course has few short and partial deliverables (PD) and a final project deliverable (FPD).



BIBLIOGRAPHY

Basic:

- Burnett, D.S. Finite element analysis: from concepts to applications. Addison-Wesley, 1987. ISBN 0201108062.
- Chapra, S.C.; Canale, R.P. Numerical methods for engineers. 8th ed. New York: McGraw-Hill, 2021. ISBN 9781260571387.
- Pržulj, Nataša. Analyzing network data in biology and medicine. Cambridge University Press, 2019. ISBN 9781108432238.
- Saad, Y. Iterative methods for sparse linear systems. 2nd ed. SIAM, 2003. ISBN 0898715342.
- Quinn, M.J. Parallel programming in C with MPI and OpenMP. International edition. McGraw-Hill, 2003. ISBN 0071232656.

- Briggs, W.L.; Henson, V.E.; McCormick, S.F. A multigrid tutorial. 2nd ed. Society for Industrial and Applied Mathematics, 2000. ISBN 0898714621.

- Tramontano, A. The ten most wanted solutions in protein bioinformatics. Chapman and Hall/CRC, 2005. ISBN 1584884916.
- Gray, J.; Reuter, A. Transaction processing: concepts and techniques. Morgan Kaufmann, 1993. ISBN 1558601902.

Complementary:

- Cohen, G.C. Higher-order numerical methods for transient wave equations. Przulj, Natasa. Springer, 2001. ISBN 354041598X.
- Fichtner, A. Full seismic waveform modelling and inversion. Springer, 2011. ISBN 9783642158063.
- Wesseling, P. An introduction to multigrid methods. Edwards, 2004. ISBN 1930217080.

RESOURCES

Hyperlink:

http://glaros.dtc.umn.edu/gkhome/views/metis/-http://openmp.org/-http://www.netlib.org/utk/people/JackDongarra/la-sw.html-http://www.open-mpi.org/

http://www.mgnet.org/-