Course guide
220132 - 220132 - Fluid Mechanics II

Unit in charge: Terrassa School of Industrial, Aerospace and Audiovisual Engineering
Teaching unit: 729 - MF - Department of Fluid Mechanics.

Degree: BACHELOR’S DEGREE IN AEROSPACE TECHNOLOGY ENGINEERING (Syllabus 2010). (Optional subject).
BACHELOR’S DEGREE IN AEROSPACE VEHICLE ENGINEERING (Syllabus 2010). (Optional subject).
BACHELOR’S DEGREE IN INDUSTRIAL TECHNOLOGY ENGINEERING (Syllabus 2010). (Optional subject).

Academic year: 2023  ECTS Credits: 3.0  Languages: English

LECTURER

Coordinating lecturer: Josep M Bergadà I Granyó
Others:

TEACHING METHODOLOGY

The course is develops through lectures including theoretical sessions imparted with the aid of powerpoint presentations and more applicative and more visual sessions with videos, stellar catalogues and simulations.

LEARNING OBJECTIVES OF THE SUBJECT

The initial idea is to learn how to solve fluid mechanics problems which due to its complex mathematical resolution cannot be solved in a first stage fluid mechanics subject. The information gathered will also be applicable to similar problems in different subjects.

As in many universities a very important part of a second level of fluid mechanics is related to gasdynamics, this is exactly what would be lectured next in the present subject. Many applications of gas-dynamics are to be found in industry and aeronautics.

The last part of this small subject will introduce some applications of computer fluid dynamics, related to the previous sub chapters. It is very important for the students to realize that some problems can just be solved via using some specific techniques.

STUDY LOAD

<table>
<thead>
<tr>
<th>Type</th>
<th>Hours</th>
<th>Percentage</th>
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</thead>
<tbody>
<tr>
<td>Self study</td>
<td>45,0</td>
<td>60.00</td>
</tr>
<tr>
<td>Hours large group</td>
<td>30,0</td>
<td>40.00</td>
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Total learning time: 75 h
## CONTENTS

### Module 1: Numerical integration of differential equations obtained in fluid mechanics problems

**Description:**
1. The students will need to solve real fluid mechanics problems via finding out the differential equations related and solving them using software's like Maple or Matlab.

**Related activities:**
Via working in teams the students will solve real problems which will need the use of medium level mathematics and software's available. Each group will need to solve 2 or three real problems. The use of software and basic programming will be needed.

**Full-or-part-time:** 25h
- Theory classes: 10h
- Self study: 15h

### Module 2: Gasdynamics

**Description:**
2. The bases of gas-dynamics will be established and will be linked with the design of valves, pipes, aeroplanes, rockets etc. Normal and oblique shock waves will be part of the information to be gathered.

**Related activities:**
Via working in teams the students will solve real problems which will need the use of medium level mathematics and software's available. Each group will need to solve 2 or three real problems. The use of software and basic programming will be needed.

**Full-or-part-time:** 35h
- Theory classes: 15h
- Self study: 20h

### Module 3: Introduction to computer fluid dynamics

**Description:**
3. As it will be clearly stated in the previous two sections. There are many problems in fluid mechanics in which the differential equations governing the physics related are too complex to be solved using medium level mathematics; it is therefore needed to use a different approach. So far, and mostly due to the shortage of time some examples of integrating the Reynolds equation of lubrication will be covered.

**Related activities:**
Via working in teams the students will solve one real problem. The use of basic programming will be needed.

**Full-or-part-time:** 15h
- Theory classes: 5h
- Self study: 10h

## GRADING SYSTEM

**EXAMINATION RULES.**

Students, in teams, will need to complete some assessments and present them in class. The qualification will be linked to the quality of the work performed.
BIBLIOGRAPHY

Basic:

Complementary: