Degree competences to which the subject contributes

Specific:
- EAB1G. (ENG) Aptitude for applying graphic knowledge to represent spaces and objects (T)
- ETFG. (ENG) Elaboration, presentation and defense before the University tribunal of an original academic work developed individually related to any of the disciplines studied.

General:
- CE2. (ENG) Adequate knowledge of the history and the theories of architecture, as well as the arts, technologies and related human sciences.
- CE3. (ENG) Knowledge of the fine arts as a factor that can influence the quality of architectural conception.

Learning objectives of the subject

The main objective of the course is to explore the learning process of each student in order to identify and expose their main expertises and professional interests. The main task of the course is to learn how to use digital and design tools to be able to adequately develop and communicate the following:

1) The portfolio as process (digital), including all the material that identifies the learning acquired from the first term to the end of the degree.
2) The portfolio as showcase (digital and printed), presenting the main skills and strengths by showing a selection of the best results and high-level work developed throughout the degree.

Both portfolios should be structured by means of a written reflection on the individual criteria and interests of each student, text that will also be object of appreciation by the assessment committee of the TFG.
Study load

<table>
<thead>
<tr>
<th>Total learning time: 180h</th>
<th>Hours large group: 0h 0.00%</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Hours medium group: 0h 0.00%</td>
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<tr>
<td></td>
<td>Hours small group: 0h 0.00%</td>
</tr>
<tr>
<td></td>
<td>Guided activities: 36h 20.00%</td>
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<tr>
<td></td>
<td>Self study: 144h 80.00%</td>
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</tbody>
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Content

TFG

Description:
1. Presentation: structure and objectives; methodologies.
2. Basic HTML - I: building and modifying a website.
3. Basic HTML - II: structuring a website.
4. Basic CSS: using style sheets.
9. CV and oral communication.
10. UPC commons / copyrights.
11. Portfolio exhibition.
12. Presentation and discussion of results.
Bibliography

Basic:


Complementary:


Others resources:

https://www.w3schools.com