340122 - ININ-K6O07 - Industrial Informatics

Coordinating unit: 340 - EPSEVG - Vilanova i la Geltrú School of Engineering
Teaching unit: 707 - ESAII - Department of Automatic Control
Academic year: 2018
Degree: BACHELOR'S DEGREE IN INDUSTRIAL ELECTRONICS AND AUTOMATIC CONTROL ENGINEERING (Syllabus 2009). (Teaching unit Compulsory)
BACHELOR'S DEGREE IN ELECTRICAL ENGINEERING (Syllabus 2009). (Teaching unit Optional)
BACHELOR'S DEGREE IN MECHANICAL ENGINEERING (Syllabus 2009). (Teaching unit Optional)
ECTS credits: 6
Teaching languages: Catalan, Spanish, English

Learning objectives of the subject

Study load

<table>
<thead>
<tr>
<th>Total learning time: 150h</th>
<th>Hours large group: 30h</th>
<th>20.00%</th>
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<tbody>
<tr>
<td></td>
<td>Hours medium group: 0h</td>
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<tr>
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<td>Hours small group: 30h</td>
<td>20.00%</td>
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<td>Guided activities: 0h</td>
<td>0.00%</td>
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<td>Self study: 90h</td>
<td>60.00%</td>
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**Degree competences to which the content contributes:**

**Description:**
Objectives
- To introduce to the student in the world of the applications of computer science in the scope of the industry.
- To analyze the different elements that constitute an industrial computer science system, from the physical process to the integration of the industrial systems of control, happening through the study of the implementation and programming of the industrial computers.

Contents
1. INTRODUCTION
   1.1. The computer in the control systems.
   1.2. Historical evolution of the control systems.
   1.3. Structure of a control system. Type.
   1.4. Characteristics and needs of the control systems.
2. THE PHYSICAL PROCESS
   2.1. Type of process.
   2.2. Continuous processes, analogical control.
   2.3. Continuous processes, digital control.
   2.4. Digital processes.
3. THE INDUSTRIAL COMPUTER
   3.1. Hardware and architecture of the industrial computer.
   3.1.1. Technological evolution.
   3.1.2. Basic elements.
   3.1.3. Architecture.
   3.1.4. Interface with the process.
   3.1.5. Techniques of data transfer.
   3.1.6. Interfaces of communication.
   3.1.7. Systems based on bus.
   3.2. Software and programming of the industrial computer.
   3.2.1. Type of programming.
   3.2.2. Programming languages
   3.3. The PC: an example of industrial computer.
4. INDUSTRIAL COMMUNICATIONS
   4.1. Introduction: elements and concepts.
   4.2. The model of reference OSI: levels and protocols.
   4.3. The physical level.
   4.4. The level of data link.
   4.5. Communications networks.
   4.5.1. Local area networks.
   4.5.2. Industrial networks. Fieldbus, MAP and TOP.
   4.5.3. Public networks of communication.
5. INTERFACES WITH the USER
   5.1. Elements of hardware
   5.2. Programming of graphical interfaces of user.
The qualification of the subject takes into account all the work done along the course. The final qualification is obtained to apply the following formula:

\[ NF = 0.2 \times EP + 0.4 \times EF + 0.2 \times PL + 0.2 \times EL \]

Where:
- \( EP \) = mark of the partial examination.
- \( EF \) = mark of the final examination.
- \( PL \) = mark of the laboratory practices.
- \( EL \) = mark of the laboratory examinations.
- \( NF \) = final mark of the subject.

**Bibliography**