

## 205070 - High Performance Computing Projects for Aerospace Engineering

Coordinating unit:	205 - ESEIAAT - Terrassa School of Industrial, Aerospace and Audiovisual Engineering		
Teaching unit:	758 - EPC - Department of Project and Construction Engineering		
Academic year:	2018		
Degree:	MASTER'S DEGREE IN SPACE AND AERONAUTICAL ENGINEERING (Syllabus 2016). (Teaching unit Optional) MASTER'S DEGREE IN AERONAUTICAL ENGINEERING (Syllabus 2014). (Teaching unit Optional)		
ECTS credits:	3	Teaching languages:	English

### Teaching staff

Coordinator:	Manel Soria
Others:	Ivette Rodríguez Josep Maria Bergada Daniel Garcia-Almiñana Silvia Rodríguez-Donaire

### Prior skills

The student must have a basic understanding of programming (in C or Fortran), fluid dynamics, Computational Fluid Dynamics (CFD), and project management.

### Teaching methodology

After a short theoretical introduction, almost all the lessons are developed in a workshop like format, with students distributed in groups to work in a group project.

### Learning objectives of the subject

- Understand what is a high performance computing project for aerospace applications
- Understand the basic aspects of high performance computing aerodynamics, such as turbulence models, mesh generation, post-processing
- Be able to planify a high performance computing project, from its initial proposal to its conclusion, managing correctly the computer time available, as well as the project schedule

### Study load

Total learning time: 75h	Hours large group:	27h	36.00%
	Hours medium group:	0h	0.00%
	Hours small group:	0h	0.00%
	Guided activities:	0h	0.00%
	Self study:	48h	64.00%

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### Content

<p>Introduction to turbulence modelling for aerodynamic applications</p>	<p>Learning time: 18h 45m Theory classes: 6h 45m Self study : 12h</p>
<p>Description: The equations governing turbulent flows (the Navier-Stokes equations) are well known since 1820. However, the computational effort needed to solve them is huge and grows with <math>Re^3</math> (Reynolds number to the power of three). Thus, to understand and predict turbulent flows typically found in aerospace applications, with very large <math>Re</math> numbers, turbulence modelling is needed. In this part of the course, the basic turbulence concepts will be reviewed and the main ideas behind LES and RANS models will be outlined.</p> <p>Related activities: Theory lessons</p> <p>Specific objectives: -Understand the main turbulence concepts and the main ideas behind LES and RANS turbulent models</p>	
<p>Fundamentals of Parallel Computing for CFD</p>	<p>Learning time: 18h 45m Theory classes: 6h 45m Self study : 12h</p>
<p>Description: The key concepts of parallel computing for CFD will be outlined.</p> <p>Related activities: - Theory lessons. - Workshops.</p> <p>Specific objectives: -Understand the different types of parallel computers -Understand the main parallel programming models -Understand the distributed memory programming model -Understand the standard MPI -Be able to program, compile and debug a small MPI program (in C or Fortran)</p>	

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Use of CFD software	Learning time: 18h 45m Theory classes: 6h 45m Self study : 12h
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<p>Description: Using an open-source CFD code, the fundamentals of CFD will be described. The topics to be covered are: mesh generation, selection of a turbulence model, selection of an algorithm, parallel running of the code, post-processing of the results, obtention of mesh-independent results.</p> <p>Related activities: -Workshops</p> <p>Specific objectives: -Understand how to generate a mesh -Be able to select a turbulence model, understanding the implications of the decision in terms of simulation cost and accuracy -Be able to select the main parameters for a CFD solver: accuracy, algorithm, number of iterations etc -Understand the concept of mesh independency</p>	
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Supercomputing project management	Learning time: 18h 45m Theory classes: 6h 45m Self study : 12h
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<p>Description: The steps involved in the management of a supercomputing project will be outlined. The main aspects to be discussed will be: estimation of resources needed, proposal submission, project milestones, dealing with uncertainty in computing cost.</p> <p>Related activities: -Workshops</p> <p>Specific objectives: -Understand the main aspects associated with the management of a supercomputing project</p>	
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### Qualification system

- Individual exercises: 30%
- Final group project: 70%

### Bibliography

#### Basic:

- Anderson, John David. Computational fluid dynamics. New York [etc.]: McGraw-Hill, cop. 1995. ISBN 9780070016859.
- Grama, Ananth. Introduction to parallel computing. 2nd ed. Harlow, England: Pearson Education, 2003. ISBN 9780201648652.
- Pope, S. B. Turbulent flows. Repr. with corr. Cambridge [etc.]: Cambridge University Press, 2000. ISBN 9780521591256.