290714 - EEAHP - Evolutionary and Adaptive Strategies for Habitat

The role that the architect plays in a design process tends, very often, to guarantee the unity of the project, the essence of the concepts that give it meaning. This option wants to be an aid to the design process of the master's workshops, especially for those students who will take the organizational baton of each of the teams formed.

The objective of the course is to put into practice project strategies that help unleash the student of the cookbook and the orthodoxies of the discipline, specifically those related to the collective housing project in relation to a changing context. The rehabilitation of spaces due to their change of use, given a pre-existing structure and conditions, a solution to which we are increasingly focused, as well as the emergence of new forms of cohabitation, new lifestyles or the pressure of demographic changes, are situations that force us to constantly rethink housing schemes, announcing a non-extendable review of many of the models available.

Coordinator: DAVID STEEGMANN MANGRANÉ

Teaching methodology

More high practices and periodic corrections. Reading of theoretical bases and debate in class.

Learning objectives of the subject

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Description:
- Awareness of the architectural design process
- Practice aspects that affect the design process
- Deepen in the definition of project strategies
- Understand the distorting factors that may appear in a design process
- Evaluate, choose, measure the information about the project

Specific objectives:
- Join theory and practice of the architectural project
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**Qualification system**

Partial notes of each exercise and final grade including the course. The participation and ability to immerse students in the exercises will be valued, as well as the critical ability to defend them.

**Bibliography**

**Basic:**


